



Anette Hunziker



Yuxin Chen



Oisín Mac Aodha



Manuel Gomez Rodriguez



Andreas Krause



Pietro Perona



Yisong Yue



Adish Singla



MAX PLANCK INSTITUTE
FOR SOFTWARE SYSTEMS

1 Motivating Applications

- Language learning apps used by over 300+ million students
- Based on spaced repetition technique
 - Spacing effect: practice should spread out over time
 - Lag effect: spacing between practices should gradually increase
- No known guarantees on scheduling multiple concepts over fixed horizon
- Key research problem that we tackle in this paper is:

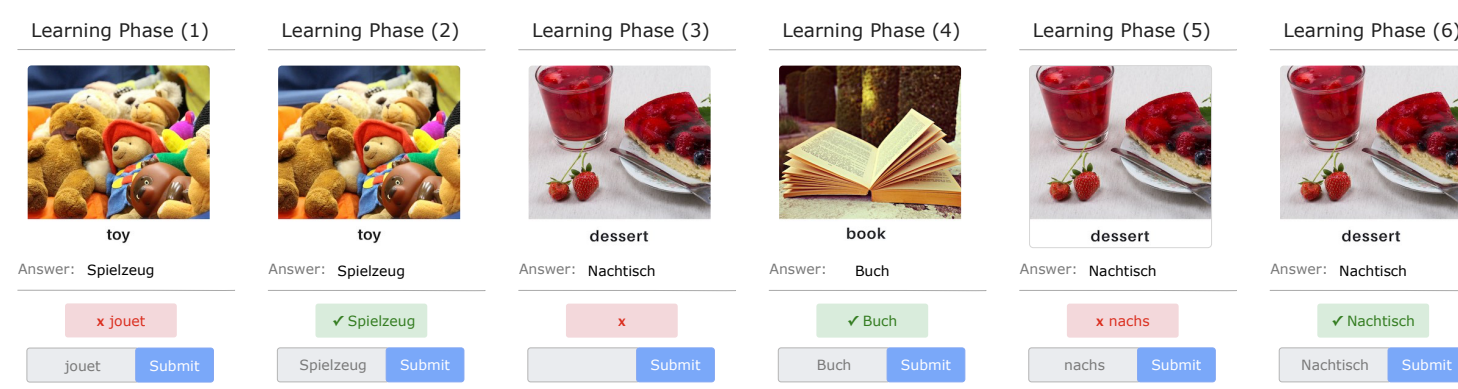
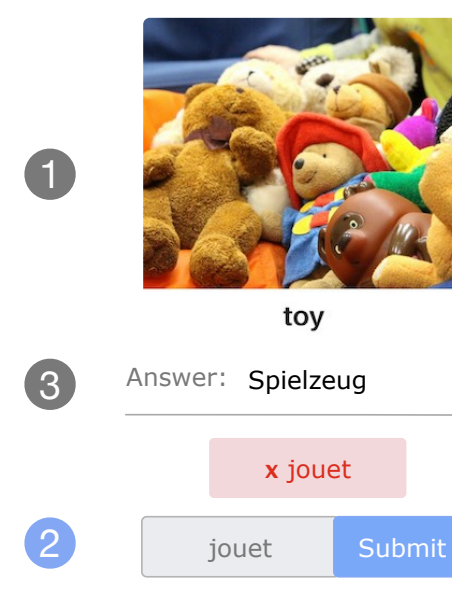


Can we compute near-optimal personalized schedule of repetition?

2 Teaching Interaction using Flashcards

Interaction at time $t = 1, 2, \dots, T$

- Teacher displays a flashcard $x_t \in \{1, 2, \dots, n\}$
- Learner's recall is $y_t \in \{0, 1\}$
- Teacher provides the correct answer



3 Background on Teaching Policies

Example setup

- $T = 20$ and $n = 5$ concepts given by $\{a, b, c, d, e\}$

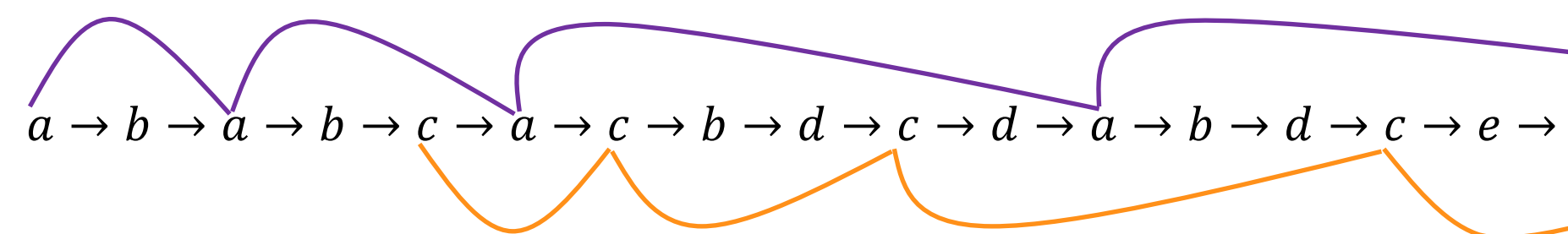
Naïve teaching policies

- Random: $a \rightarrow b \rightarrow a \rightarrow e \rightarrow c \rightarrow d \rightarrow a \rightarrow d \rightarrow c \rightarrow a \rightarrow b \rightarrow e \rightarrow a \rightarrow b \rightarrow d \rightarrow e \rightarrow$
- Round-robin: $a \rightarrow b \rightarrow c \rightarrow d \rightarrow e \rightarrow a \rightarrow b \rightarrow c \rightarrow d \rightarrow e \rightarrow a \rightarrow b \rightarrow c \rightarrow d \rightarrow e \rightarrow a \rightarrow$

Key limitation: Schedule agnostic to learning process

Pimsleur method (1967)

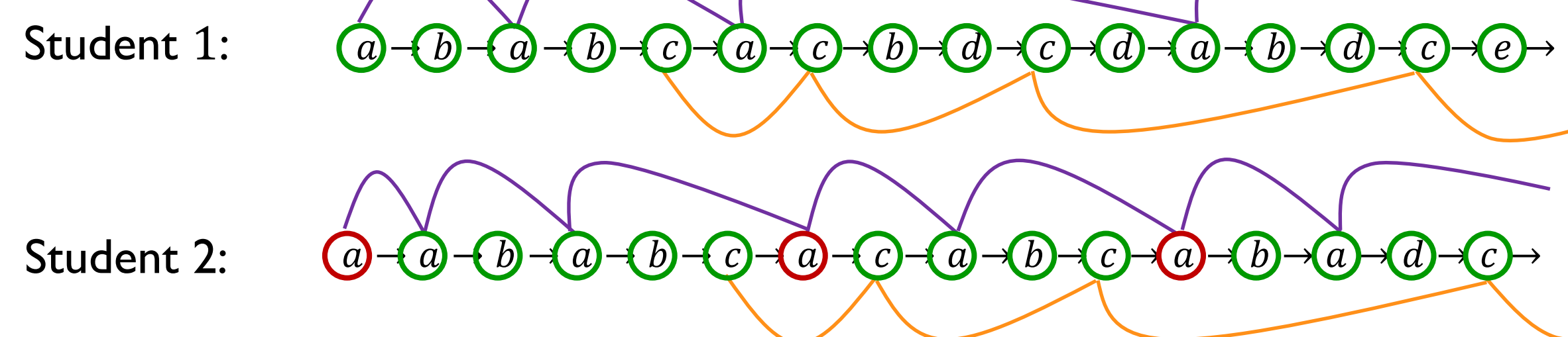
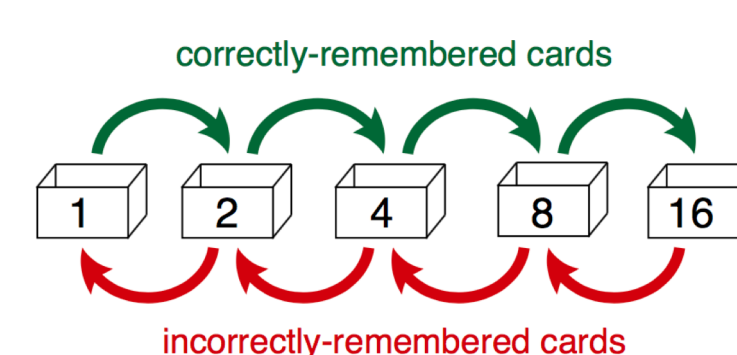
- Used in mainstream language learning platforms
- Based on spaced repetition ideas



Key limitation: Non-adaptive schedule ignores learner's responses

Leitner system (1972)

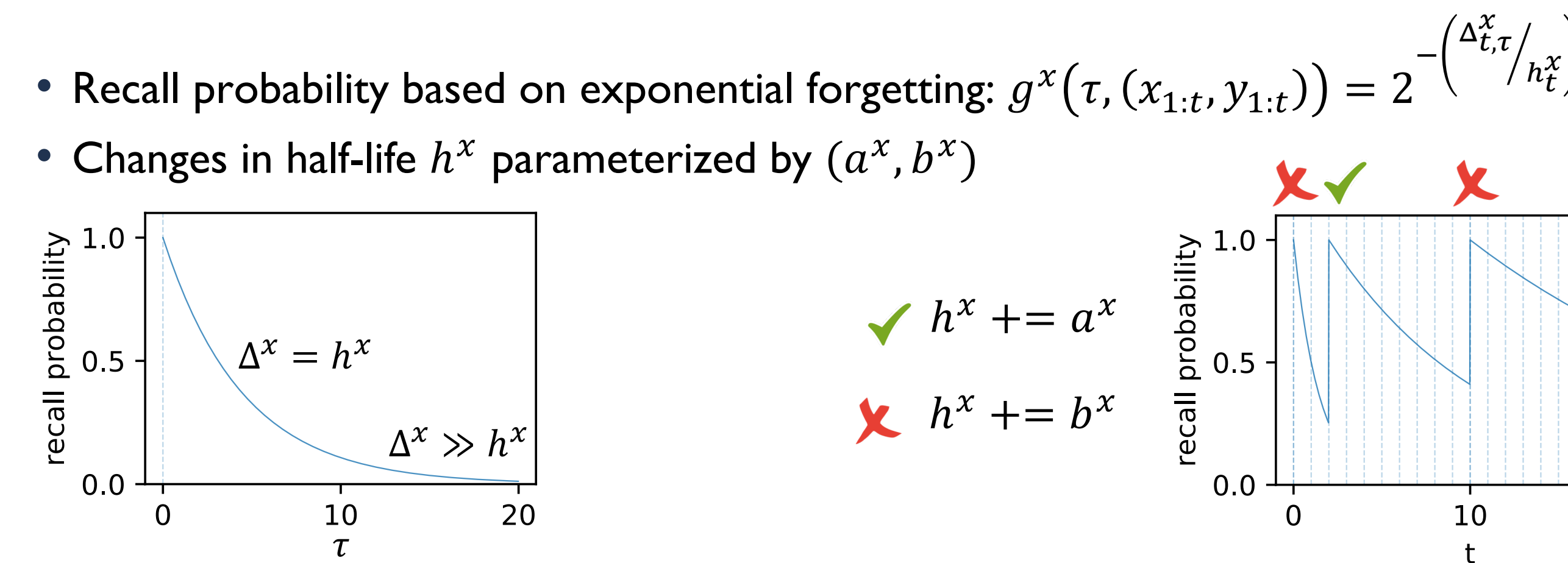
- Adaptive spacing intervals



Key limitation: No guarantees on the optimality of the schedule

4 Learner: Memory Model and Responses

- Half-life regression (HLR) model [Settles, Meeder'16]
- Denote history up to time t as $(x_{1:t}, y_{1:t})$
 - Last time step when concept x was taught is $l_t^x \in \{1, \dots, t\}$
 - $\Delta_{t,\tau}^x = (t - l_t^x)$ is time past for $\tau \in \{t+1, \dots, T\}$
 - Learner's mastery for concept x at time t is h_t^x



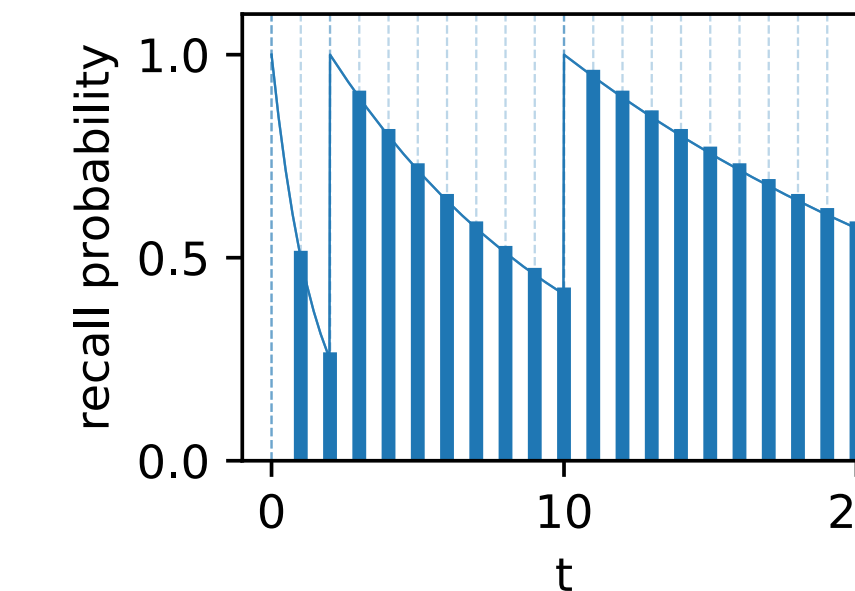
5 Teacher: Scheduling as Optimization

Teacher's objective function

- Given a sequence of concepts and observations $x_{1:T}, y_{1:T}$, we define

$$f(x_{1:T}, y_{1:T}) = \frac{1}{nT} \sum_{x=1}^n \sum_{t=1}^T g^x(t+1, (x_{1:t}, y_{1:t}))$$

Area under the curve



Optimization problem

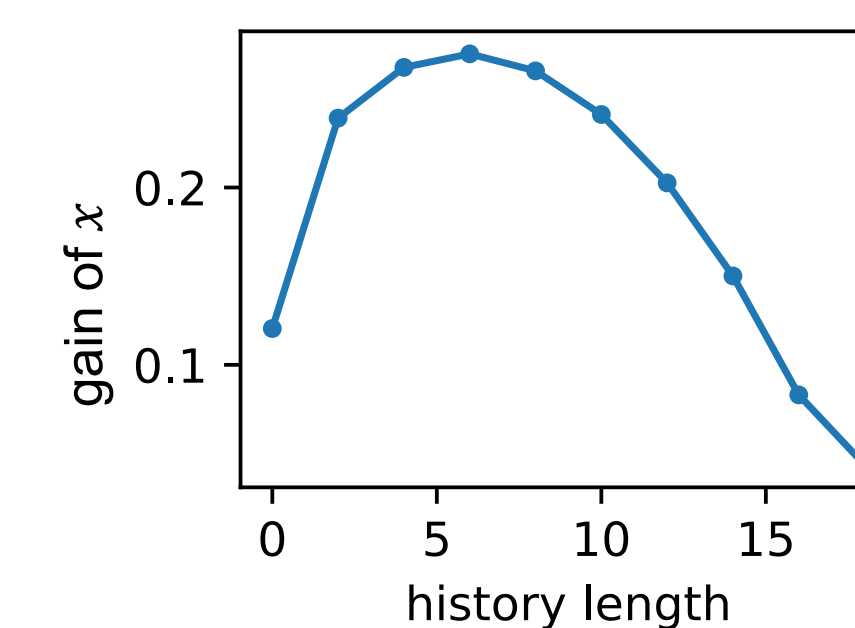
- Teaching policy is given by $\pi: (x_{1:t-1}, y_{1:t-1}) \rightarrow \{1, 2, \dots, n\}$
- Average utility of a policy π is $F(\pi) = \mathbb{E}_{(x,y)} [f(x_{1:T}^\pi, y_{1:T}^\pi)]$
- Optimal policy is given by $\pi^* = \operatorname{argmax}_\pi F(\pi)$

Adaptive greedy algorithm

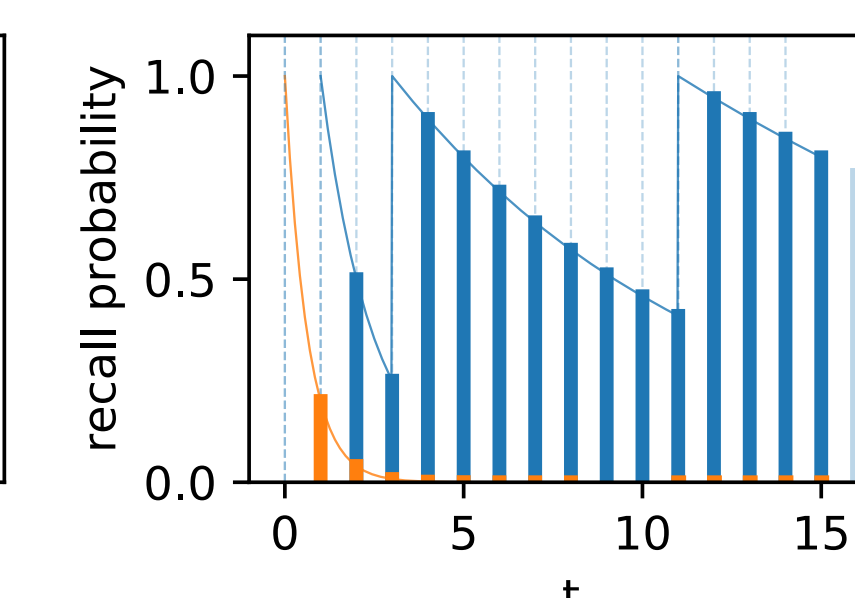
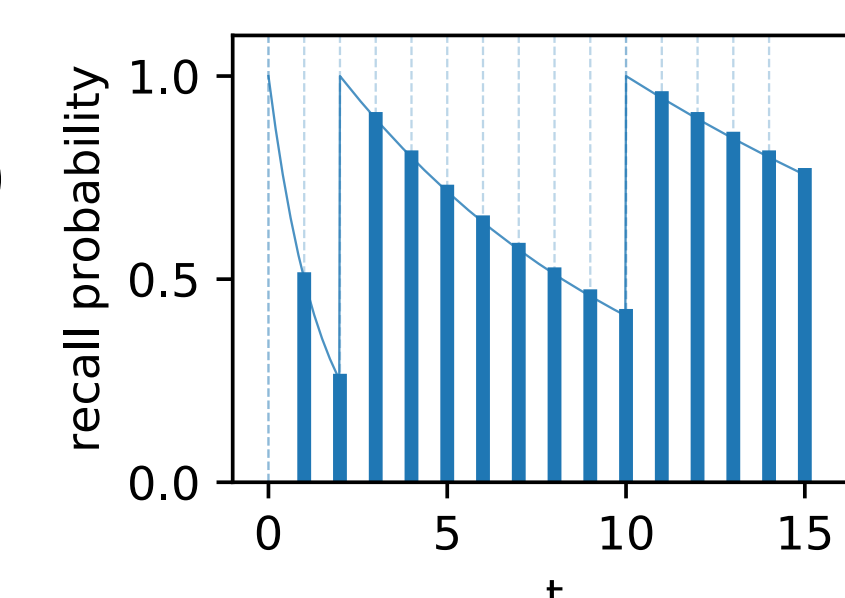
- for $t = 1, 2, \dots, T$:
 - Select $x_t \leftarrow \operatorname{argmax}_x \mathbb{E}_{(y)} [f(x_{1:t-1} \oplus x, y_{1:t-1} \oplus y)] - f(x_{1:t-1}, y_{1:t-1})$
 - Observe learner's recall $y_t \in \{0, 1\}$
 - Update $x_{1:t} \leftarrow x_{1:t-1} \oplus x_t$; $y_{1:t} \leftarrow y_{1:t-1} \oplus y_t$

Characteristics of the problem

- Non-submodular
 - Gain of a concept x can increase given longer history
 - Captured by submodularity ratio γ over sequences



- Post-fix non-monotone
 - $f(\text{orange} \oplus \text{blue}) < f(\text{blue})$
 - Captured by curvature ω



6 Theoretical Guarantees

Guarantees for general case (any memory model)

- Utility of π^{gr} (greedy policy) compared to π^{opt} is given by

$$F(\pi^{\text{gr}}) \geq F(\pi^{\text{opt}}) \sum_{t=1}^T \left(\frac{\gamma_{T-t}}{T} \prod_{\tau=0}^{t-1} \left(1 - \frac{\omega_{\tau} \cdot \gamma_{\tau}}{T} \right) \right) \geq F(\pi^{\text{opt}}) \frac{1}{\omega_{\max}} (1 - e^{-\omega_{\max} \cdot \gamma_{\min}})$$

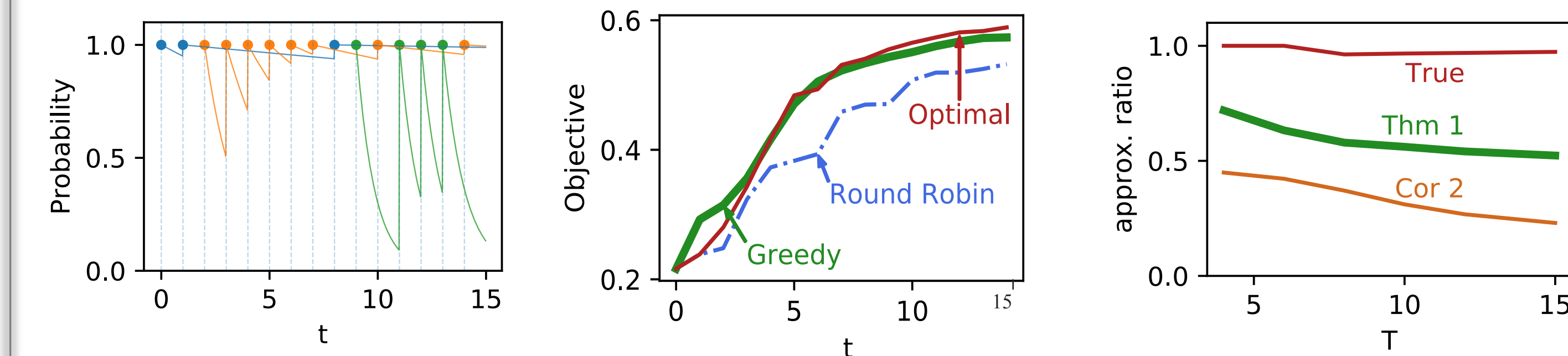
Theorem 1 Corollary 2

Guarantees for the HLR model

- Theorem 5. Consider the task of teaching n concepts where each concept is following an independent HLR model with the same parameters ($a^x = z, b^x = z$) $\forall x \in \{1, 2, \dots, n\}$. A sufficient condition for the algorithm to achieve $(1 - \epsilon)$ high utility is $z \geq \max \{ \log T, \log(3n), \log \left(\frac{2n^2}{\epsilon T} \right) \}$.

Illustration

- $T=15$ and $n=3$ concepts using HLR model with different parameters



7 Results on Human Participants

Online learning platforms

- German vocabulary for language learning: <https://www.teaching-german.cc/>
- Recognizing animal species from images: <https://www.teaching-biodiversity.cc/>

Experimental setup

- Performance measured by gain in knowledge: $\text{postquiz score} - \text{prequiz score}$
- $T = 40, n = 15$; participants from a crowdsourcing platform (80 and 320)
- Dataset of 100 English-German word pairs
- Dataset of 50 animal images of common and rare species

Algorithms

- GR: Our algorithm; RD: Random; RR: Round-robin
- LR: Least-recall (generalization of Pimsleur method and Leitner system)

| | GR | LR | RR | RD |
|-----------|-------|--------|--------|--------|
| German | | | | |
| Avg. gain | 0.572 | 0.487 | 0.462 | 0.467 |
| p-value | - | 0.0652 | 0.0197 | 0.0151 |

| | GR | LR | RR | RD |
|----------------------------|-------|--------|--------|--------|
| Biodiversity (all species) | | | | |
| Avg. gain | 0.475 | 0.411 | 0.390 | 0.251 |
| p-value | - | 0.0017 | 0.0001 | 0.0001 |

| | GR | LR | RR | RD |
|-----------------------------|-------|--------|--------|--------|
| Biodiversity (rare species) | | | | |
| Avg. gain | 0.766 | 0.668 | 0.601 | 0.396 |
| p-value | - | 0.0001 | 0.0001 | 0.0001 |